

EVERETT JAMES DELANEY

3D Animator

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EMAIL INSTAGRAM PHONE NUMBER

Education

- 2024 **Animschool** | Salt Lake City, Utah
Body Mechanics, Body Acting, Character Performance, Facial Performance
- 2018 **Savannah College of Art and Design** | Savannah, Georgia
-2022 Bachelor of Fine Arts in Animation

Job Experience

SUPERNEAT | Vancouver, Canada (REMOTE)

- April 2025 Crowds Animator and Metadata Specialist
-August 2025 Produced animated cycles for crowd characters. Also helped publish scene files for downstream and worked as a metadata specialist for an unannounced project.

Enigmatic Waves Inc | South Carolina, United States

- December 2023 Freelance 3D Animator
Responsible for animating creature gameplay animation cycles

Mikros Animation | Montreal, Canada

- April 2023 Crowds Animator and Artist on
-August 2023 **"Thelma the Unicorn"**
- September 2022 Crowds Animator and Artist on
-April 2023 **Paw Patrol 2: "The Mighty Movie"**
- Worked alongside my Lead to create animated cycles and clips for background characters. Applied creative and technical skills to create great looking crowds, using simulation techniques, to populate large numbers of characters, animals, and vehicles.

Short Film Experience

'The Battle' (2021-2022) | 3D Animation Lead

Directed by Bethany Faile
Contributed to the film as a Character Designer, 3d Layout Artist, Rigger, and Animation Lead

'DESERT MAYHEM OVERDRIVE (2021-2022) | 3D Animator

Directed by Noah Cheruk

Software |

Maya
Shotgun
Golaem
Blender
Syncketch
After Effects
Photoshop

Skills |

Working
3D Animation
Basic Rigging
3D Modeling
Detail Oriented
Quick Learner

